

Adobe Captivate – Create dynamic e-learning courses

Description

This hands-on training will teach you how to effectively create and manage e-learning content and presentations interactively. She will show you how to combine text, audio and video in order to develop rich and adapted multimedia communication supports.

Classroom Registration Price (CHF)

1400

Virtual Classroom Registration Price (CHF)

1300

Course Content

Captivate overview

- The different types of project. Navigate
- Customize the workspace interface
- How a theme works
- Project Preferences

Creation of a new project

- Getting started with slides. Project size
- Setting up a theme
- Incorporate a text, an image, a hover object ...
- Use of images and characters
- Understanding the timeline
- Manipulation of objects: align, resize. Object styles
- Managing library objects

Software simulations

- Preparations before registration
- Discover the different capture modes
- Set preferences
- Take a capture
- Items inserted automatically

Interactive objects

- Using buttons
- The different object states
- Inserting the text entry area
- Interaction via drag and drop
- Find your way using the branch sign
- Animating objects (text, effects panel)

Add multimedia

- Import audio (music, narration)
- Record a narration
- Sync subtitles with narration
- Edit / export audio file
- Types of video formats .Add / configure a video file

Create a quiz

- Set quiz preferences
- Setting up the different types of questions
- Discover the quiz palette
- Formatting and testing the quiz

Publication of projects

- Create and customize a table of contents
- Modification of the skin
- Publishing preferences
- Project in HTML5, Flash or Video

Lab / Exercises

- Lab 1: Getting started with the interface
- Lab 2: Create a project, insert slides, set up a theme
- Lab 3: Perform a software simulation and make the modifications
- Lab 4: Insertion of interactive objects
- Lab 5: Insert audio (3 different ways) and a video (2 ways)
- Lab 6: Setting up a quiz
- Lab 7: Publication of the project

Documentation

- Digital Courseware included

Participant profiles

- Anyone wishing to create an interactive communication medium

Prerequisites

- Good knowledge of a Windows or Mac operating system

Objectives

- Create effective and engaging interactive e-learning modules

Niveau

Fondamental

Duration (in Days)

2

Reference

ADBCA-01